

Lecture 17

Unix Commands and Shell Scripting

Shibo Li

shiboli@cs.fsu.edu



Department of Computer Science
Florida State University

The slides are mainly from Sharanya Jayaraman

- ▶ Tar is a utility for creating and extracting archives. It is very useful for archiving files on disk, sending a set of files over the network, and for compactly making backups
- ▶ General Syntax: `tar options filenames`
- ▶ Commonly Used Options:
 - ▶ `-c` insert files into a tar file
 - ▶ `-f` use the name of the tar file that is specified
 - ▶ `-v` output the name of each file as it is inserted into or extracted from a tar file
 - ▶ `-x` extract the files from a tar file
 - ▶ `-t` list contents of an archive
 - ▶ `-z` gzip / gunzip if necessary

- ▶ The typical command used to create an archive from a set of files is illustrated below.
- ▶ Note that each specified filename can also be a directory.
- ▶ Tar will insert all files in that directory and any subdirectories. The `f` flag is used to create an archive file with a specific name (usually named with an extension of `.tar`).

► Examples

- `tar -cvf proj.tar proj` If `proj` is a directory this will insert the directory and all files and subdirectories (recursively) with the name of the archive being `proj.tar` Note that if `proj.tar` already existed it will simply be overwritten; previous information will be lost.
- `tar -cvf prog.tar *.c *.h` All files ending in `.c` or `.h` will be archived in `prog.tar`

- ▶ The typical tar command used to extract the files from a tar archive is illustrated below.
- ▶ The extracted files have the same name, permissions, and directory structure as the original files.
- ▶ If they are opened by another user (archive sent by email) the user id becomes that of the user opening the tar archive.
- ▶ Examples:
 - ▶ `tar -xvf proj.tar` Extract all files from `proj.tar` into the current directory. Note that `proj.tar` remains in the current directory
 - ▶ `tar -xvzf proj.tar.gz` Extract files but also unzip files in the process

- ▶ this is one of the compression utilities that reduces the size of a file to take up less space on your drive. It should be used with some care.
- ▶ The compressed file has an extension of `.gz`
- ▶ Examples
 - ▶ `gzip bigfile` compresses file, flag `-v` can be used for verbose mode to give information. Note: original file is gone!
 - ▶ `gzip -d bigfile.gz` Restores a `.gz` file
 - ▶ `gunzip bigfile.gz` Same as above

- ▶ `diff` compares two text files (can also be used on directories)and prints the lines for which the files differ.
- ▶ Syntax: `diff [options] file1 file2`
- ▶ Some options:
 - ▶ `-b` Treats groups of spaces as one
 - ▶ `-i` Ignores case
 - ▶ `-r` Includes directories in comparison
 - ▶ `-w` Ignores all spaces and tabs
- ▶ Example: `diff -w testprog1.c testprog2.c`

- ▶ Compares two files byte by byte and tells you where they differ.
- ▶ Generally used for binary and executable files as opposed to `diff` which is used for text files.
- ▶ Syntax: `cmp options file1 file2`
- ▶ Example: `cmp myfile1.o myfile2.o`

- ▶ `grep` is a very useful utility that searches files for a particular pattern.
- ▶ The pattern can be a word, a string enclosed in single quotes, or a regular expression.
- ▶ Syntax: `grep options pattern files`
- ▶ `grep` has many options; a few are noted below
 - ▶ `-i` Ignore case
 - ▶ `-n` Display line numbers
 - ▶ `-l` Display only the names of the files and not the actual lines
 - ▶ `-P` pattern is a Perl regular expression, not a Unix regular expression

- ▶ `grep int *.c` find all occurrences of the pattern `int` in all files with a `.c` extension
- ▶ `grep 'main()' testprog1.c` enclosing the pattern in quotes is useful when using special characters
- ▶ `grep 'm.*n' myfile` The `.` matches a single character, the `.*` matches any number of characters; this finds anything starting with an `m` and ending with an `n`

- ▶ Bracketed Expressions
 - ▶ `[1357]` matches 1 or 3 or 5 or 7
 - ▶ `[^1357]` matches 1 or 3 or 5 or 7
- ▶ Range Expressions: `[b-g]` matches b, c, d, e, f, g
- ▶ Named classes of expressions `[:digit:]`, `[:alnum:]`
- ▶ Special symbols
 - ▶ `?` The preceding item is optional and matched at most once.
 - ▶ `*` The preceding item will be matched zero or more times.
 - ▶ `+` The preceding item will be matched one or more times.
 - ▶ `.` This matches any single character

- ▶ Matching at the beginning and end
 - ▶ `^` matches the beginning of the line, thus `^#include` would match any lines with a `#include` at the beginning of the line.
 - ▶ `$` matches the end of line
 - ▶ `\<` matches the beginning of a word
 - ▶ `\>` matches the end of a word
- ▶ | The or operator: `grep cat | dog`

- ▶ The `man` command is used to display the manual for any of the Unix utilities/commands - also called a manpage
- ▶ The manual includes a description of the command, the options, the exit status(es), return value(s), errors, files, actions, examples, etc.
- ▶ Syntax: `man command`
- ▶ The `man` command also comes with a few options:
 - ▶ To show a certain section of the manual: `man section_number command`
 - ▶ To show only the synopsis of the command: `man -f command`
 - ▶ To show all the manuals that contain a reference to a command: `man -k command`

- ▶ A Shell Script is an executable file containing
 - ▶ Unix shell commands
 - ▶ Programming control constructs (if, then, while, until, case, for, break, continue, while, *etc.*)
 - ▶ Basic programming capabilities (assignments, variables, arguments, expressions, *etc.*)
- ▶ The file contents comprise the script

- ▶ Unlike a C++ program, that is compiled and then executed, shell scripts are **interpreted**.
- ▶ Usually, the first line of the script indicates which shell is used to interpret the script.

```
#!/bin/sh
#this is the script in file firstscript.sh cal
date
who | grep shiboli
exit
```

- ▶ The ‘‘#!’’ is used to indicate that what follows is the shell used to interpret the script
- ▶ The ‘‘exit’’ command immediately quits the shell script (by default it will also quit at the end of the file)

- ▶ `sh myscript` #uses Bourne shell
- ▶ `tcsh myscript` #uses tcshell
- ▶ Note that the above explicitly invoke the appropriate shell with the file containing the commands as a parameter.
- ▶ You can also make the file executable and then simple run as a command

```
>chmod 755 myscript (or chmod +x myscript)
>myscript
```

- ▶ Advantages
 - ▶ Can quickly setup a sequence of commands to avoid a repetitive task
 - ▶ Can make several programs work together
- ▶ Disadvantage
 - ▶ Little support for large and complicated programming semantics
 - ▶ Shell scripts need to be interpreted hence are slower programs

- ▶ The echo command can be used in a shell script to print text, to the terminal display
- ▶ Syntax: echo <zero or more values>
- ▶ Examples:

```
echo "Hello World"  
echo "hello" "world" #two values  
echo hello #need not always use quotes  
echo "please enter your name"
```

- ▶ These are variables provided as part of the shell's operational
- ▶ They exist at startup but can be changed
- ▶ Examples are: USER, HOME, PATH, SHELL, HOSTNAME
- ▶ The “setenv” command (in tcsh) is used to set these, for example, by:
 - ▶ `setenv PATH $PATH:/home/here/bin`(this sets the PATH variable so that it's current value is appended by `:/home/here/bin`)
 - ▶ Note that `setenv` is how `tcsh` sets the environment variables

- ▶ You can also specify variables yourself and these can also be used inside a script
- ▶ In tcsh, the “set” command is used to set a variable to a string value
- ▶ Form: `set<name>=<value>`
- ▶ Examples:

```
set firstVar = "any string"  
set secondVar = 3  
set mypath = /home/special/public_html
```

- ▶ Once a variable has been defined, it's value can be used by “dereferencing” it with \$

```
ls -al $mypath
```

- ▶ Note that using `setenv` or `set` without any parameters simply displays the current settings

- ▶ Note that for all shells, variables need not be declared explicitly, but simply used
- ▶ For the Bourne shell, the use is as follows (note that there should be no blanks before and after the equals sign and no need for the set command.
- ▶ Form: `<name>=<value>`
- ▶ Examples:

```
firstVar="hello world"  
secondVar=45  
echo $firstVar $secondVar "third argument"
```

- ▶ Note that `$firstVar` is the value of the variable `firstVar`

- ▶ Arguments on the command line can be passed to a shell script, just as you can pass command line arguments to a program
- ▶ \$1, \$2, ..., \$9 are used to refer to up to nine command line arguments (similar to C's argv[1], argv[2], ..., argv[9]).
- ▶ Note that \$0 contains the name of the script (argv[0])
- ▶ Example

```
shprog.sh john 40  
shprog.sh bob 45 "new york"
```

▶ Script

```
#!/bin/sh
#script name is greeting.sh
#display of today's date after a greeting
echo "Hello" $1 $2 ", pleased to meet you"
echo "The date is"
date
exit
```

▶ Usage:

```
>greeting.sh Spongebob Squarepants
```

- ▶ `$#` contains the number of command line arguments.
- ▶ `$@` will be replaced by a string containing the command line arguments.
- ▶ Example script: `echoArgs.sh`

```
#!/bin/sh  
echo "The" $# "arguments entered:" $@
```

- ▶ Usage `echoArgs.sh Val1 Val2 Val3`
- ▶ Output: `The 3 arguments entered: Val1 Val2 Val3`